

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings of claims in the application:

**Listing of Claims:**

- 1           1. (Currently amended) A method of displaying multimedia information  
2        stored in a multimedia document on a display[[,]] ~~the multimedia information comprising~~  
3        ~~information of a plurality of types including information of a first type and information of a~~  
4        ~~second type, the method comprising:~~  
5               displaying a graphical user interface (GUI) on the display;  
6               displaying, in a first area of the GUI, a representation of the multimedia  
7        ~~information stored by the multimedia document, the displayed representation of the multimedia~~  
8        ~~information comprising a representation of information of the first type and a representation of~~  
9        ~~information of the second type;~~  
10              ~~displaying, in a first area of the GUI, a first visual representation of the~~  
11        ~~multimedia information stored in the multimedia document, the first visual representation~~  
12        ~~including a first representation of information of a first type stored in the multimedia document~~  
13        ~~and a first representation of information of a second type stored in the multimedia document;~~  
14              displaying, in the first area of the GUI, a first lens ~~moveable in response to user~~  
15        ~~input over representations of multimedia information displayed in the GUI~~ ~~positionable over a~~  
16        ~~plurality of portions of the first visual representation displayed within the first area of the GUI,~~  
17        the first lens covering a first portion of the ~~first visual representation within the~~ first area; and  
18              displaying, in a second area of the GUI, a representation of multimedia  
19        information displayed in the first portion of the first area, the representation of multimedia  
20        information displayed in the second area comprising a portion of the representation of  
21        information of the first type covered by the first lens and a portion of the representation of  
22        information of the second type covered by the first lens

23                    displaying, in a second area of the GUI, a second visual representation of the  
24 multimedia information stored in the multimedia document based on the first lens covering the  
25 first portion of the first visual representation within the first area, the second visual  
26 representation including a second representation of the information of the first type stored in the  
27 multimedia document and a second representation of the information of the second type stored in  
28 the multimedia document.

1                    2. (Currently amended) The method of claim 1 wherein displaying the first  
2 visual representation of the multimedia information stored [[by]] in the multimedia document in  
3 the first area of the GUI comprises:

4                    displaying a first thumbnail image in the first area of the GUI, the first thumbnail  
5 image comprising the first representation of the information of the first type; and

6                    displaying a second thumbnail image in the first area of the GUI, the second  
7 thumbnail image comprising the first representation of the information of the second type.

1                    3. (Currently amended) The method of claim 1 wherein displaying, in the  
2 second area of the GUI, the representation of multimedia information displayed in the first  
3 portion of the first area displaying the second visual representation of the multimedia  
4 information stored in the multimedia document comprises:

5                    displaying, in a first sub-area of the second area of the GUI, the second  
6 representation of the information of the first type as a portion of the first representation of the  
7 information of the first type covered by the first lens in a first panel in the second area of the  
8 GUI; and

9                    displaying, in a second sub-area of the second area of the GUI, the second  
10 representation of the information of the first type as a portion of the first representation of the  
11 information of the second type covered by the first lens in a second panel in the second area of  
12 the GUI.

1                    4. (Currently amended) The method of claim 1 wherein displaying, in the  
2 second area of the GUI, the representation of multimedia information displayed in the first

3 portion of the first area displaying the second visual representation of the multimedia  
4 information stored in the multimedia document comprises:

5 determining a first time and a second time associated with the first lens;  
6 displaying, in the second area of the GUI, a representation of the information of  
7 the first type occurring between the first time and the second time associated with the first lens as  
8 the second representation of the information of the first type; and  
9 displaying, in the second area of the GUI, a representation of the information of  
10 the second type occurring between the first time and the second time associated with the first  
11 lens as the second representation of the information of the second type.

1 5. (Currently amended) The method of claim 1 further comprising:  
2 receiving user input moving the first lens over the first visual representation  
3 displayed within the first area to cover a second portion of the first visual representation within  
4 the first area; and

5 responsive to the user input, automatically changing the information second visual  
6 representation displayed in the second area of the GUI such that the second visual representation  
7 of the multimedia information stored in the multimedia document displayed in the second area of  
8 the GUI corresponds to the second portion of the first visual representation of the multimedia  
9 information stored in the multimedia document covered by the first lens included in the second  
10 portion of the first area.

1 6. (Currently amended) The method of claim 1 further comprising:  
2 displaying, in the second area of the GUI, a second lens moveable in response to  
3 user input over representations of multimedia information displayed in the GUI positionable over  
4 a plurality of portions of the second visual representation displayed within the second area of the  
5 GUI, the second lens covering a first portion of the second visual representation within the  
6 second area; and

7 displaying, in a third area of the GUI, a third visual representation of the  
8 multimedia information stored in the multimedia document based on the second lens covering  
9 the first portion of the second visual representation within the second area corresponding to the

10 ~~first portion of the second area, the third visual representation of multimedia information~~  
11 ~~displayed in the third area comprising including a portion of the third representation of the~~  
12 ~~information of the first type covered by the second lens and a portion of the third representation~~  
13 ~~of the information of the second type covered by the second lens.~~

1 7. (Currently amended) The method of claim 6 wherein displaying, in the  
2 third area of the GUI, the third visual representation of the multimedia information stored in the  
3 multimedia document corresponding to the first portion of the second area comprises:

4 determining a first time and a second time associated with the second lens;

5 displaying, in the third area of the GUI, a representation of the information of the  
6 first type occurring between the first time and the second time associated with the second lens as  
7 the third representation of the information of the first type; and

8 displaying, in the third area of the GUI, a representation of the information of the  
9 second type occurring between the first time and the second time associated with the second lens  
10 as the third representation of the information of the second type.

1 8. (Currently amended) The method of claim 6 wherein:

2 displaying the first visual representation of the multimedia information stored  
3 [[by]] in the multimedia document in the first area of the GUI comprises:

4 displaying a first thumbnail image in the first area of the GUI, the first  
5 thumbnail image comprising the first representation of the information of the first type; and

6 displaying a second thumbnail image in the first area of the GUI, the  
7 second thumbnail image comprising the first representation of the information of the second  
8 type;

9 displaying the second visual representation of the multimedia information stored  
10 in the multimedia document displayed in the first portion of the first area in the second area of  
11 the GUI comprises:

12 displaying, in a first sub-area of the second area of the GUI, the portion of  
13 the first representation of the information of the first type covered by the first lens as the second

14 representation of the information of the first type in a first panel in the second area of the GUI;  
15 and

16 displaying, in a second sub-area of the second area of the GUI, the portion  
17 of the first representation of the information of the second type covered by the first lens as the  
18 second representation of the information of the second type in a second panel in the second area  
19 of the GUI; and

20 displaying the third visual representation of the multimedia information stored in  
21 the multimedia document corresponding to the first portion of the second area in the third area of  
22 the GUI comprises:

23 displaying, in a first sub-area of the third area of the GUI, the portion of  
24 the second representation of the information of the first type covered by the second lens as the  
25 third representation of the information of the first type corresponding to the first portion of the  
26 second area of the GUI in a first sub-area of the third area of the GUI; and

27 displaying, in a second sub-area of the third area of the GUI, the portion of  
28 the second representation of the information of the second type covered by the second lens as the  
29 third representation of the information of the first type corresponding to the first portion of the  
30 second area of the GUI in a second sub-area of the third area of the GUI.

1 9. (Currently amended) The method of claim 6 further comprising:  
2 receiving [[a]] user input moving the second lens over the second visual  
3 representation displayed within the second area to cover a second portion of the second visual  
4 representation within the second area; and

5 responsive to the user input, automatically changing the information third visual  
6 representation displayed in the third area of the GUI such that the third visual representation of  
7 the multimedia information stored in the multimedia document displayed in the third area of the  
8 GUI corresponds to the second portion of the second visual representation of the multimedia  
9 information stored in the multimedia document covered by the second lens included in the  
10 second portion of the second area.

1 10. (Currently amended) The method of claim 6 further comprising:

2 receiving [[a]] user input moving the first lens over the first visual representation  
3 displayed within the first area to cover a second portion of the first visual representation within  
4 first area; and

5 responsive to the user input, automatically:

6 changing the information second visual representation displayed in the  
7 second area of the GUI such that the second visual representation of the multimedia information  
8 stored in the multimedia document displayed in the second area of the GUI corresponds to the  
9 second portion of the first visual representation of the multimedia information stored in the  
10 multimedia document covered by the first lens included in the second portion of the first area;  
11 and

12 changing the information third visual representation displayed in the third  
13 area of the GUI such that the third visual representation of the multimedia information stored in  
14 the multimedia document displayed in the third area of the GUI corresponds to the second visual  
15 representation of the multimedia information stored by the multimedia document within included  
16 in the second portion of the second area.

1 11. (Currently amended) The method of claim 6 further comprising:  
2 displaying a sub-lens covering a portion of the first visual representation  
3 displayed within the first area of the GUI corresponding to the first portion of the second visual  
4 representation within the second area of the GUI covered by the second lens.

1 12. (Currently amended) The method of claim 11 further comprising:  
2 receiving [[a]] user input moving the second lens over the second visual  
3 representation displayed within the second area to cover a second portion of the second visual  
4 representation within the second area; and

5 responsive to the user input, automatically changing [[a]] position of the sub-lens  
6 to cover a portion of the first visual representation displayed within the first area of the GUI  
7 corresponding to the second portion of the second visual representation within the second area  
8 covered by the second lens.

1                   13. (Currently amended) The method of claim 1 wherein:  
2                   the information of the first type corresponds to video information; and  
3                   the first representation of the information of the first type comprises one or more  
4                   video keyframes extracted from the video information.

1                   14. (Currently amended) The method of claim 13 wherein:  
2                   the information of the second type corresponds to audio information; and  
3                   the first representation of the information of the second type comprises text  
4                   information obtained from transcribing the audio information.

1                   15. (Currently amended) The method of claim 13 wherein:  
2                   the information of the second type corresponds to closed-caption (CC) text  
3                   information; and  
4                   the first representation of the information of the second type comprises text  
5                   information included in the CC text information.

1                   16. (Currently amended) The method of claim 1 further comprising:  
2                   receiving information indicating a user-specified concept of interest; and  
3                   analyzing the multimedia information stored in the multimedia document to  
4                   identify one or more locations in the multimedia information that are relevant to the user-  
5                   specified concept of interest;  
6                   wherein displaying, in the first area of the GUI, the first visual representation of  
7                   the multimedia information stored in the multimedia document in the first area of the GUI  
8                   comprises annotating the one or more locations in the multimedia information that are relevant to  
9                   the user-specified concept of interest; and  
10                  wherein displaying, in the second area of the GUI, [[a]] the second visual  
11                  representation of the multimedia information stored in the multimedia document displayed in the  
12                  first portion of the first area comprises annotating the one or more locations in the multimedia

13 information that are relevant to the user-specified concept of interest and that are located in the  
14 first portion of the first visual representation covered by the first lens within the first area.

1 17. (Original) The method of claim 1 further comprising:  
2 receiving input indicating selection of a portion of the multimedia information  
3 occurring between a first time and a second time; and  
4 performing a first operation on the portion of the multimedia information  
5 occurring between a first time and a second time.

1 18. (Currently amended) A method of displaying multimedia information  
2 stored in a multimedia document on a display, the multimedia information comprising  
3 information of a first type and information of a second type, the method comprising:  
4 displaying a graphical user interface (GUI) on the display;  
5 displaying, in a first area of the GUI, a representation of the multimedia  
6 information stored [[by]] in the multimedia document occurring between a start time ( $t_s$ ) and an  
7 end time ( $t_e$ ) associated with the multimedia document, the displayed representation of the  
8 multimedia information stored in the multimedia document occurring between  $t_s$  and  $t_e$   
9 comprising a representation of information of [[the]] a first type stored in the multimedia  
10 document occurring between  $t_s$  and  $t_e$  and a representation of information of [[the]] a second  
11 type stored in the multimedia document occurring between  $t_s$  and  $t_e$ , where ( $t_e > t_s$ );  
12 displaying, in the first area of the GUI, a first lens moveable in response to user  
13 input over representations of multimedia information displayed in the GUI positionable over a  
14 plurality of positions within the first area of the GUI, the first lens visually emphasizing a portion  
15 of the first area of the GUI covered by the first lens, the portion of the first area visually  
16 emphasized by the first lens comprising a representation of multimedia information stored in the  
17 multimedia document occurring between a first time ( $t_1$ ) and a second time ( $t_2$ ), where ( $t_s \leq t_1 <$   
18  $t_2 \leq t_e$ ); and

19                   displaying, in a second area of the GUI, the representation of the multimedia  
20 information stored in the multimedia document occurring between t<sub>1</sub> and t<sub>2</sub> based on the first  
21 lens visually emphasizing the portion of the first area, the representation of the multimedia  
22 information stored in the multimedia document occurring between t<sub>1</sub> and t<sub>2</sub> displayed in the  
23 second area comprising a representation of information of the first type occurring between t<sub>1</sub> and  
24 t<sub>2</sub> and a representation of information of the second type occurring between t<sub>1</sub> and t<sub>2</sub>.

1                   19. (Currently amended) The method of claim 18 further comprising:  
2                   displaying in the second area of the GUI, a second lens moveable in response to  
3 user input over representations of multimedia information displayed in the GUI positionable over  
4 a plurality of positions within the second area of the GUI, the second lens visually emphasizing a  
5 portion of the second area of the GUI covered by the second lens, the portion of the second area  
6 visually emphasized by the second lens comprising a representation of multimedia information  
7 stored in the multimedia document occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>),  
8 where (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>); and

9                   displaying, in a third area of the GUI, the representation of the multimedia  
10 information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub> based on the second  
11 lens visually emphasizing the portion of the second area, the representation of the multimedia  
12 information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub> displayed in the  
13 third area comprising a representation of information of the first type occurring between t<sub>3</sub> and  
14 t<sub>4</sub> and a representation of information of the second type occurring between t<sub>3</sub> and t<sub>4</sub>.

1                   20. (Currently amended) The method of claim 19 further comprising:  
2                   changing [[the]] position of the first lens in response to user input such that the  
3 first lens visually emphasizes a portion of the first area of the GUI comprising a representation of  
4 the multimedia information stored in the multimedia document occurring between a fifth time  
5 (t<sub>5</sub>) and a sixth time (t<sub>6</sub>), where (t<sub>s</sub> ≤ t<sub>5</sub> < t<sub>6</sub> ≤ t<sub>c</sub>), (t<sub>5</sub> ≠ t<sub>1</sub>), and (t<sub>6</sub> ≠ t<sub>2</sub>); and

6                   responsive to the change in the position of the first lens, automatically displaying,  
7    in the second area of the GUI, the representation of the multimedia information stored in the  
8    multimedia document occurring between  $t_5$  and  $t_6$ , the representation of the multimedia  
9    information stored in the multimedia document occurring between  $t_5$  and  $t_6$  displayed in the  
10   second area comprising a representation of information of the first type occurring between  $t_5$  and  
11    $t_6$  and a representation of information of the second type occurring between  $t_5$  and  $t_6$ .

1                   21. (Currently amended) The method of claim 19 further comprising:  
2                   changing [[the]] position of the second lens in response to user input such that the  
3    second lens visually emphasizes a portion of the second area of the GUI comprising a  
4    representation of the multimedia information stored in the multimedia document occurring  
5    between a fifth time ( $t_5$ ) and a sixth time ( $t_6$ ), where ( $t_1 \leq t_5 < t_6 \leq t_2$ ), ( $t_5 \neq t_3$ ), and ( $t_6 \neq t_4$ );  
6    and

7                   responsive to the change in the position of the second lens, automatically  
8    displaying, in the third area of the GUI, the representation of the multimedia information stored  
9    in the multimedia document occurring between  $t_5$  and  $t_6$ , the representation of the multimedia  
10   information stored in the multimedia document occurring between  $t_5$  and  $t_6$  displayed in the  
11   third area comprising a representation of information of the first type occurring between  $t_5$  and  
12    $t_6$  and a representation of information of the second type occurring between  $t_5$  and  $t_6$ .

1                   22. (Currently amended) The method of claim 19 further comprising:  
2                   displaying, in the first area of the GUI, a third lens positionable over a plurality of  
3    positions within the first area of the GUI, the third lens visually emphasizing a portion of the first  
4    area of the GUI comprising a representation of the multimedia information stored in the  
5    multimedia document occurring between  $t_3$  and  $t_4$ .

1                   23. (Currently amended) The method of claim 22 further comprising:

changing [[the]] position of the second lens in response to user input such that the second lens visually emphasizes a portion of the second area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time ( $t_5$ ) and a sixth time ( $t_6$ ), where ( $t_1 \leq t_5 < t_6 \leq t_2$ ), ( $t_5 \neq t_3$ ), and ( $t_6 \neq t_4$ ); and

responsive to the change in the position of the second lens, automatically changing [[the]] position of the third lens such that the third lens visually emphasizes a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between  $t_5$  and  $t_6$ .

24. (Currently amended) The method of claim 18 wherein:  
the information of the first type [[is]] comprises video information;  
the information of the second type [[is]] comprises audio information;  
the representation of the information of the first type occurring between  $t_s$  and  $t_e$   
comprises one or more video keyframes extracted from the video information; and  
the representation of information of the second type occurring between  $t_s$  and  $t_e$   
comprises text information obtained from transcribing the audio information.

25. (Currently amended) The method of claim 18 wherein:  
the information of the first type [[is]] comprises video information;  
the information of the second type [[is]] comprises closed-caption (CC) text  
information;  
the representation of the information of the first type occurring between  $t_S$  and  $t_E$   
comprises one or more video keyframes extracted from the video information; and  
the representation of the information of the second type occurring between  $t_S$  and  $t_E$   
 $t_E$  comprises text information included in the CC text information.

26. (Currently amended) The method of claim 18 further comprising:  
receiving information indicating a first topic; and

3                   analyzing the multimedia information stored in the multimedia document to  
4                   identify one or more locations in the multimedia information that are relevant to the first topic;  
5                   wherein displaying, in the first area of the GUI, the representation of the  
6                   multimedia information stored [[by]] in the multimedia document occurring between  $t_s$  and  $t_e$  in  
7                   the first area of the GUI comprises highlighting the one or more locations in the multimedia  
8                   information displayed in the first area of the GUI that are relevant to the first topic; and  
9                   wherein displaying, in the second area of the GUI, the representation of the  
10                  multimedia information stored in the multimedia document occurring between  $t_1$  and  $t_2$  in the  
11                  second area of the GUI comprises highlighting the one or more locations in the multimedia  
12                  information displayed in the second area of the GUI that are relevant to the first topic and that  
13                  occur between times  $t_1$  and  $t_2$ .

1                   27. (Original) The method of claim 18 further comprising:  
2                   receiving input indicating selection of a portion of the multimedia information  
3                   occurring between a selection start time and a selection end time; and  
4                   performing a first operation on the portion of the multimedia information  
5                   occurring between the selection start time and the selection end time.

1                   28. (Currently amended) A method of displaying multimedia information  
2                   stored in a multimedia document on a display, the multimedia information comprising video  
3                   information and information of a first type, the method comprising:  
4                   displaying a graphical user interface (GUI) on the display;  
5                   displaying, in a first section of a first area of the GUI, a first set of one or more  
6                   video keyframes extracted from [[the]] video information stored in the multimedia document  
7                   occurring between a start time ( $t_s$ ) and an end time ( $t_e$ ) associated with the multimedia  
8                   document, where ( $t_e > t_s$ );  
9                   displaying, in a second section of the first area of the GUI, text information  
10                  corresponding to [[the]] information of [[the]] a first type stored in the multimedia document  
11                  occurring between  $t_s$  and  $t_e$ ;

12                   displaying a first lens ~~moveable in response to user input over representations of~~  
13 ~~multimedia information displayed in the GUI positionable over a plurality of portions of the first~~  
14 ~~area of the GUI~~, the first lens emphasizing a portion of the first section of the first area occurring  
15 between a first time (t<sub>1</sub>) and a second time (t<sub>2</sub>) and a portion of the second section of the first  
16 area occurring between t<sub>1</sub> and t<sub>2</sub>, the emphasized portion of the first section of the first area  
17 comprising a second set of one or more video keyframes extracted from the video information  
18 occurring between t<sub>1</sub> and t<sub>2</sub>, the emphasized portion of the second section of the first area  
19 comprising text information corresponding to information of the first type occurring between t<sub>1</sub>  
20 and t<sub>2</sub>, wherein the second set of one or more keyframes [[is]] comprises a subset of the first set  
21 of one or more keyframes and (t<sub>s</sub> ≤ t<sub>1</sub> < t<sub>2</sub> ≤ t<sub>e</sub>);

22                   displaying, in a first section of a second area of the GUI, the second set of one or  
23 more keyframes based on the first lens emphasizing the portion of the first section of the first  
24 area in a first section of a second area of the GUI; and

25                   displaying, in a second section of the second area of the GUI, text information  
26 corresponding to the information of the first type occurring between t<sub>1</sub> and t<sub>2</sub> based on the first  
27 lens emphasizing the portion of the second section of the first area in a second section of the  
28 second area of the GUI.

1                   29. (Currently amended) The method of claim 28 further comprising:  
2                   displaying a second lens ~~moveable in response to user input over representations~~  
3 ~~of multimedia information displayed in the GUI positionable over a plurality of portions of the~~  
4 ~~second area of the GUI~~, the second lens emphasizing a portion of the first section of the second  
5 area and a portion of the second section of the second area, the emphasized portion of the first  
6 section of the second area comprising a third set of one or more video keyframes extracted from  
7 the video information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized  
8 portion of the second section of the second area comprising text information corresponding to  
9 information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more

10 video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and  
11 (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);  
12 displaying, in a first section of a third area of the GUI, a keyframe from the third  
13 set of one or more keyframes based on the second lens emphasizing the portion of the first  
14 section of the second area in a first section of a third area of the GUI; and  
15 displaying, in a second section of the third area of the GUI, text information  
16 corresponding to the information of the first type occurring between t<sub>3</sub> and t<sub>4</sub> based on the  
17 second lens emphasizing the portion of the second section of the second area in a second section  
18 of the third area of the GUI.

1 30. (Currently amended) The method of claim 28 further comprising:  
2 displaying a second lens positionable over a plurality of portions within the  
3 second area of the GUI, the second lens emphasizing a portion of the first section of the second  
4 area and a portion of the second section of the second area, the emphasized portion of the first  
5 section of the second area comprising a third set of one or more video keyframes extracted from  
6 the video information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized  
7 portion of the second section of the second area comprising text information corresponding to  
8 information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more  
9 video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and  
10 (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);  
11 outputting video information starting from t<sub>3</sub> or from t<sub>4</sub> or from a time between t<sub>3</sub>  
12 and t<sub>4</sub> in a first section of a third area of the GUI; and  
13 displaying text information corresponding to the information of the first type  
14 occurring between t<sub>3</sub> and t<sub>4</sub> in a second section of the third area of the GUI based on the first  
15 lens emphasizing the portion of the second section of the second area.

1 31. (Currently amended) The method of claim 28 wherein the information of  
2 the first type between t<sub>1</sub> and t<sub>2</sub> [[is]] comprises audio information, and the text information

3 corresponding to the information of the first type occurring between t<sub>1</sub> and t<sub>2</sub> is obtained from  
4 transcribing the audio information.

1 32. (Currently amended) The method of claim 28 wherein the information of  
2 the first type between t<sub>1</sub> and t<sub>2</sub> [[is]] comprises closed-caption (CC) text information, and the  
3 text information corresponding to the information of the first type between t<sub>1</sub> and t<sub>2</sub> is extracted  
4 from the CC text information.

1 33. (Currently amended) The method of claim 28 wherein the multimedia  
2 information stored [[by]] in the multimedia document further comprises slides information, the  
3 method comprising:

4 displaying, in a third section of the first area of the GUI, a first set of one or more  
5 slides extracted from the slides information occurring between t<sub>5</sub> and t<sub>6</sub>, wherein the first lens  
6 emphasizes a portion of the third section of the first area comprising a second set of one or more  
7 slides extracted from the slides information occurring between t<sub>1</sub> and t<sub>2</sub>, the second set of one or  
8 more slides [[is]] comprising a subset of the first set of one or more slides; and

9 displaying the second set of one or more slides in a third section of the second  
10 area of the GUI based on the first lens emphasizing the portion of the third section of the first  
11 area.

1 34. (Currently amended) The method of claim 33 further comprising:  
2 displaying a second lens positionable over a plurality of portions of the second  
3 area, the second lens emphasizing a portion of the first section of the second area, a portion of  
4 the second section of the second area, and a portion of the third section of the second area, the  
5 emphasized portion of the first section of the second area comprising a third set of one or more  
6 video keyframes extracted from the video information occurring between a third time (t<sub>3</sub>) and a  
7 fourth time (t<sub>4</sub>), the emphasized portion of the second section of the second area comprising text  
8 information corresponding to information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, the  
9 emphasized portion of the third section of the second area comprising a third set of one or more

10 slides extracted from the slides information occurring between  $t_3$  and  $t_4$ , wherein the third set of  
11 one or more video keyframes [[is]] comprises a subset of the second set of one or more video  
12 keyframes, the third set of one or more slides [[is]] comprising a subset of the second set of one  
13 or more slides, and ( $t_1 \leq t_3 < t_4 \leq t_2$ );  
14 displaying, in a first section of a third area of the GUI, at least one keyframe from  
15 the third set of one or more video keyframes based on the second lens emphasizing the portion of  
16 the first section of the second area in a first section of a third area of the GUI;  
17 displaying, in a second section of the third area of the GUI, the text information  
18 corresponding to the information of the first type occurring between  $t_3$  and  $t_4$  based on the  
19 second lens emphasizing the portion of the second section of the second area in a second section  
20 of the third area of the GUI; and  
21 displaying, in a third section of the third area of the GUI, at least one slide from  
22 the third set of one or more slides based on the second lens emphasizing the portion of the third  
23 section of the second area in a third section of the third area of the GUI.

1 35. (Currently amended) The method of claim 28 wherein the multimedia  
2 information stored [[by]] in the multimedia document further comprises whiteboard images  
3 information, the method comprising:  
4 displaying, in a third section of the first area of the GUI, a first set of one or more  
5 whiteboard images extracted from the whiteboard images information occurring between  $t_8$  and  
6  $t_9$ , wherein the first lens emphasizes a portion of the third section of the first area comprising a  
7 second set of one or more whiteboard images extracted from the whiteboard images information  
8 occurring between  $t_1$  and  $t_2$ , the second set of one or more whiteboard images [[is]] comprising a  
9 subset of the first set of one or more whiteboard images; and  
10 displaying, in a third section of the second area of the GUI, the second set of one  
11 or more whiteboard images based on the first lens emphasizing the portion of the third section of  
12 the first area in a third section of the second area of the GUI.

1 36. (Currently amended) The method of claim 35 further comprising:

2                    displaying a second lens positionable over a plurality of portions of the second  
3    area of the GUI, the second lens emphasizing a portion of the first section of the second area, a  
4    portion of the second section of the second area, and a portion of the third section of the second  
5    area, the emphasized portion of the first section of the second area comprising a third set of one  
6    or more video keyframes extracted from the video information occurring between a third time  
7    (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized portion of the second section of the second area  
8    comprising text information corresponding to information of the first type occurring between t<sub>3</sub>  
9    and t<sub>4</sub>, the emphasized portion of the third section of the second area comprising a third set of  
10   one or more whiteboard images extracted from the whiteboard images information occurring  
11   between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more video keyframes [[is]] comprises a subset  
12   of the second set of one or more video keyframes, the third set of one or more whiteboard images  
13   [[is]] comprising a subset of the second set of one or more whiteboard images, and (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤  
14   t<sub>2</sub>);

15                    displaying, in a first section of the third area of the GUI, at least one keyframe  
16   from the third set of one or more video keyframes based on the second lens emphasizing the  
17   portion of the first section of the second area in a first section of a third area of the GUI;

18                    displaying, in a second section of the third area of the GUI, the text information  
19   corresponding to the information of the first type occurring between t<sub>3</sub> and t<sub>4</sub> based on the  
20   second lens emphasizing the portion of the second section of the second area in a second section  
21   of the third area of the GUI; and

22                    displaying, in a third section of the third area of the GUI, a whiteboard image[[s]]  
23   from the third set of one or more whiteboard images based on the second lens emphasizing the  
24   portion of the third section of the second area in a third section of the third area of the GUI.

1                    37. (Currently amended) A system for displaying multimedia information  
2   stored in a multimedia document on a display[[,]] the multimedia information comprising  
3   information of a plurality of types including information of a first type and information of a  
4   second type; the system comprising:

5                   means for displaying a graphical user interface (GUI) on the display;  
6                   means for displaying, in a first area of the GUI, a representation of the multimedia  
7 information stored by the multimedia document, the displayed representation of the multimedia  
8 information comprising a representation of information of the first type and a representation of  
9 information of the second type;  
10                  means for displaying, in a first area of the GUI, a first visual representation of the  
11 multimedia information stored in the multimedia document, the first visual representation  
12 including a first representation of information of a first type stored in the multimedia document  
13 and a first representation of information of a second type stored in the multimedia document;  
14                  means for displaying, in the first area of the GUI, a first lens ~~moveable in~~  
15 response to user input over representations of multimedia information displayed in the GUI  
16 positionable over a plurality of portions of the first visual representation within the first area of  
17 the GUI, the first lens covering a first portion of the first visual representation within the first  
18 area; and  
19                  means for displaying, in a second area of the GUI, a representation of multimedia  
20 information displayed in the first portion of the first area, the representation of multimedia  
21 information displayed in the second area comprising a portion of the representation of  
22 information of the first type covered by the first lens and a portion of the representation of  
23 information of the second type covered by the first lens  
24                  means for displaying, in a second area of the GUI, a second visual representation  
25 of the multimedia information stored in the multimedia document based on the first lens covering  
26 the first portion of the first visual representation within the first area, the second visual  
27 representation including a second representation of the information of the first type stored in the  
28 multimedia document and a second representation of the information of the second type stored in  
29 the multimedia document.

1                   38. (Currently amended) A system for displaying multimedia information  
2 stored in a multimedia document on a display, ~~the multimedia information comprising~~  
3 information of a first type and information of a second type, the system comprising:

4                   means for displaying a graphical user interface (GUI) on the display;  
5                   means for displaying, in a first area of the GUI, a representation of the multimedia  
6 information stored [[by]] in the multimedia document occurring between a start time ( $t_s$ ) and an  
7 end time ( $t_e$ ) associated with the multimedia document, the displayed representation of the  
8 multimedia information comprising a representation of information of [[the]] a first type stored  
9 in the multimedia document occurring between  $t_s$  and  $t_e$  and a representation of information of  
10 [[the]] a second type stored in the multimedia document occurring between  $t_s$  and  $t_e$ , where ( $t_e >$   
11  $t_s$ );

12                   means for displaying, in the first area of the GUI, a first lens moveable in  
13 ~~response to user input over representations of multimedia information displayed in the GUI~~  
14 positionable over a plurality of positions within the first area of the GUI, the first lens visually  
15 emphasizing a portion of the first area of the GUI covered by the first lens, the portion of the first  
16 area visually emphasized by the first lens comprising a representation of multimedia information  
17 stored in the multimedia document occurring between a first time ( $t_1$ ) and a second time ( $t_2$ ),  
18 where ( $t_s \leq t_1 < t_2 \leq t_e$ ); and

19                   means for displaying, in a second area of the GUI, the representation of the  
20 multimedia information stored in the multimedia document occurring between  $t_1$  and  $t_2$  based on  
21 the first lens visually emphasizing the representation of the multimedia information stored in the  
22 multimedia document occurring between t<sub>1</sub> and t<sub>2</sub>, the representation of the multimedia  
23 information stored in the multimedia document displayed in the second area comprising a  
24 representation of information of the first type occurring between  $t_1$  and  $t_2$  and a representation of  
25 information of the second type occurring between  $t_1$  and  $t_2$ .

1                   39. (Currently amended) A system [[for]] of displaying multimedia  
2 information stored in a multimedia document on a display, ~~the multimedia information~~  
3 comprising video information and information of a first type, the system comprising:  
4                   means for displaying a graphical user interface (GUI) on the display;

5 means for displaying, in a first section of a first area of the GUI, a first set of one  
6 or more video keyframes extracted from [[the]] video information stored in the multimedia  
7 document occurring between a start time ( $t_s$ ) and an end time ( $t_e$ ) associated with the multimedia  
8 document, where ( $t_e > t_s$ );

9 means for displaying, in a second section of the first area of the GUI, text  
10 information corresponding to [[the]] information of [[the]] a first type stored in the multimedia  
11 document occurring between  $t_s$  and  $t_e$ ;

12 means for displaying a first lens moveable in response to user input over  
13 representations of multimedia information displayed in the GUI positionable over a plurality of  
14 positions within the first area of the GUI, the first lens emphasizing a portion of the first section  
15 of the first area occurring between a first time ( $t_1$ ) and a second time ( $t_2$ ) and a portion of the  
16 second section of the first area occurring between  $t_1$  and  $t_2$ , the emphasized portion of the first  
17 section of the first area comprising a second set of one or more video keyframes extracted from  
18 the video information occurring between  $t_1$  and  $t_2$ , the emphasized portion of the second section  
19 of the first area comprising text information corresponding to information of the first type  
20 occurring between  $t_1$  and  $t_2$ , wherein the second set of one or more keyframes [[is]] comprises a  
21 subset of the first set of one or more keyframes and ( $t_s \leq t_1 < t_2 \leq t_e$ );

22 means for displaying, in a first section of a second area of the GUI, the second set  
23 of one or more keyframes based on the first lens emphasizing the portion of the first section of  
24 the first area in a first section of a second area of the GUI; and

25 means for displaying, in a second section of the second area of the GUI, the text  
26 information corresponding to the information of the first type occurring between  $t_1$  and  $t_2$  based  
27 on the first lens emphasizing the portion of the second section of the first area in a second section  
28 of the second area of the GUI.

1 40. (Currently amended) A computer program product stored on a computer-  
2 readable storage medium for displaying multimedia information stored in a multimedia  
3 document on a display, the multimedia information comprising information of a plurality of

4 types including information of a first type and information of a second type, the computer  
5 program product comprising:

6 code for displaying a graphical user interface (GUI) on the display;

7 code for displaying, in a first area of the GUI, a representation of the multimedia  
8 information stored by the multimedia document, the displayed representation of the multimedia  
9 information comprising a representation of information of the first type and a representation of  
10 information of the second type;

11 code for displaying, in a first area of the GUI, a first visual representation of the  
12 multimedia information stored in the multimedia document, the first visual representation  
13 including a first representation of information of a first type stored in the multimedia document  
14 and a first representation of information of a second type stored in the multimedia document;

15 code for displaying a first lens ~~moveable in response to user input over~~  
16 representations of multimedia information displayed in the GUI ~~positionable over a plurality of~~  
17 portions of the first visual representation displayed within the first area of the GUI, the first lens  
18 covering a first portion of the first visual representation within the first area; and

19 code for displaying, in a second area of the GUI, a representation of multimedia  
20 information displayed in the first portion of the first area, the representation of multimedia  
21 information displayed in the second area comprising a portion of the representation of  
22 information of the first type covered by the first lens and a portion of the representation of  
23 information of the second type covered by the first lens

24 code for displaying, in a second area of the GUI, a second visual representation of  
25 the multimedia information stored in the multimedia document based on the first lens covering  
26 the first portion of the first visual representation within the first area, the second visual  
27 representation including a second representation of the information of the first type stored in the  
28 multimedia document and a second representation of the information of the second type stored in  
29 the multimedia document.

1           41. (Currently amended) The computer program product of claim 40 wherein  
2 the code for displaying the first visual representation of the multimedia information stored [[by]]  
3 in the multimedia document in the first area of the GUI comprises:

4           code for displaying a first thumbnail image in the first area of the GUI, the first  
5 thumbnail image comprising the first representation of the information of the first type; and  
6           code for displaying a second thumbnail image in the first area of the GUI, the  
7 second thumbnail image comprising the first representation of the information of the second  
8 type.

1           42. (Currently amended) The computer program product of claim 40 wherein  
2 the code for displaying, in the second area of the GUI, the representation of multimedia  
3 information displayed in the first portion of the first area displaying the second visual  
4 representation of the multimedia information stored in the multimedia document comprises:

5           code for displaying, in a first sub-area of the second area of the GUI, the second  
6 representation of the information of the first type as a portion of the first representation of the  
7 information of the first type covered by the first lens in a first panel in the second area of the  
8 GUI; and

9           code for displaying, in a second sub-area of the second area of the GUI, the  
10 second representation of the information of the second type as a portion of the first  
11 representation of the information of the second type covered by the first lens in a second panel in  
12 the second area of the GUI.

1           43. (Currently amended) The computer program product of claim 40 wherein  
2 the code for displaying, in the second area of the GUI, the representation of multimedia  
3 information displayed in the first portion of the first area displaying the second visual  
4 representation of the multimedia information stored in the multimedia document comprises:  
5           code for determining a first time and a second time associated with the first lens;

6 code for displaying, in the second area of the GUI, a representation of information  
7 of the first type occurring between the first time and the second time associated with the first lens  
8 as the second representation of the information of the first type; and

9 code for displaying, in the second area of the GUI, a representation of information  
10 of the second type occurring between the first time and the second time associated with the first  
11 lens as the second representation of the information of the second type.

1 44. (Currently amended) The computer program product of claim 40 further  
2 comprising:

3 code for receiving user input moving the first lens over the first visual  
4 representation within the first area to cover a second portion of the first visual representation  
5 within the first area; and

6 code for responsive to the user input, automatically changing the information  
7 second visual representation displayed in the second area of the GUI such that the second visual  
8 representation of the multimedia information stored in the multimedia document displayed in the  
9 second area of the GUI corresponds to the second portion of the first visual representation of the  
10 multimedia information stored in the multimedia document covered by the first lens included in  
11 the second portion of the first area.

1 45. (Currently amended) The computer program product of claim 40 further  
2 comprising:

3 code for displaying, in the second area of the GUI, a second lens moveable in  
4 response to user input over representations of multimedia information displayed in the GUI  
5 positionable over a plurality of portions of the second visual representation displayed within the  
6 second area of the GUI, the second lens covering a first portion of the second visual  
7 representation within the second area; and

8 code for displaying, in a third area of the GUI, a third visual representation of the  
9 multimedia information stored in the multimedia document based on the second lens covering  
10 the first portion of the second visual representation within the second area corresponding to the  
11 first portion of the second area, the third visual representation of multimedia information

12 ~~displayed in the third area comprising a portion of the third representation of the information of~~  
13 ~~the first type covered by the second lens and a portion of the third representation of the~~  
14 ~~information of the second type covered by the second lens.~~

1 46. (Currently amended) The computer program product of claim 45 wherein  
2 the code for displaying, in the third area of the GUI, the third visual representation of the  
3 multimedia information stored in the multimedia document corresponding to the first portion of  
4 the second area comprises:

5 code for determining a first time and a second time associated with the second  
6 lens;

7 code for displaying, in the third area of the GUI, a representation of the  
8 information of the first type occurring between the first time and the second time associated with  
9 the second lens as the third representation of the information of the first type; and

10 code for displaying, in the third area of the GUI, a representation of the  
11 information of the second type occurring between the first time and the second time associated  
12 with the second lens as the third representation of the information of the second type.

1 47. (Currently amended) The computer program product of claim 45 wherein:  
2 the code for displaying the first visual representation of the multimedia  
3 information stored [[by]] in the multimedia document in the first area of the GUI comprises:

4 code for displaying a first thumbnail image in the first area of the GUI, the  
5 first thumbnail image comprising the first representation of the information of the first type; and  
6 code for displaying a second thumbnail image in the first area of the GUI,  
7 the second thumbnail image comprising the first representation of the information of the second  
8 type;

9 the code for displaying the second visual representation of the multimedia  
10 information stored in the multimedia document displayed in the first portion of the first area in  
11 the second area of the GUI comprises:

12 code for displaying, in a first sub-area of the second area of the GUI, the  
13 portion of the first representation of the information of the first type covered by the first lens ~~in a~~  
14 ~~first panel in the second area of the GUI; and~~

15 code for displaying, in a second sub-area of the second area of the GUI,  
16 the portion of the first representation of the information of the second type covered by the first  
17 lens ~~in a second panel in the second area of the GUI; and~~

18 the code for displaying the third visual representation of the multimedia  
19 information stored in the multimedia document ~~corresponding to the first portion of the second~~  
20 ~~area~~ in the third area of the GUI comprises:

21 code for displaying, in a first sub-area of the third area of the GUI, the  
22 portion of the second representation of the information of the first type covered by the second  
23 lens as the third representation of the information of the first type corresponding to the first  
24 portion of the second area of the GUI in a first sub-area of the third area of the GUI; and

25 code for displaying, in a second sub-area of the third area of the GUI, the  
26 portion of the second representation of the information of the second type covered by the second  
27 lens as the third representation of the information of the second type corresponding to the first  
28 portion of the second area of the GUI in a second sub-area of the third area of the GUI.

1 48. (Currently amended) The computer program product of claim 45 further  
2 comprising:

3 code for receiving [[a]] user input moving the second lens over the second visual  
4 representation displayed within the second area to cover a second portion of the second visual  
5 representation within the second area; and

6 responsive to the user input, code for automatically changing the information third  
7 visual representation displayed in the third area of the GUI such that the third visual  
8 representation of the multimedia information stored in the multimedia document displayed in the  
9 third area of the GUI corresponds to the second portion of the second visual representation of the  
10 multimedia information stored in the multimedia document covered by the second lens included  
11 in the second portion of the second area.

1           49. (Currently amended) The computer program product of claim 45 further  
2 comprising:

3           code for receiving [[a]] user input moving the first lens or the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within the first area; and

6           responsive to the user input, code for automatically:

7           changing the information second visual representation displayed in the  
8 second area of the GUI such that the second visual representation of the multimedia information  
9 stored in the multimedia document displayed in the second area of the GUI corresponds to the  
10 second portion of the first visual representation of the multimedia information stored in the  
11 multimedia document covered by the first lens included in the second portion of the first area;  
12 and

13           changing the information third visual representation displayed in the third  
14 area of the GUI such that the third visual representation of the multimedia information stored in  
15 the multimedia document displayed in the third area of the GUI corresponds to the second visual  
16 representation of the multimedia information stored by the multimedia document within included  
17 in the second portion of the second area.

1           50. (Currently amended) The computer program product of claim 45 further  
2 comprising:

3           code for displaying a sub-lens covering a portion of the first visual representation  
4 displayed within the first area of the GUI corresponding to the first portion of the second visual  
5 representation within the second area of the GUI covered by the second lens.

1           51. (Currently amended) The computer program product of claim 50 further  
2 comprising:

3           code for receiving [[a]] user input moving the second lens over the second visual  
4 representation displayed within the second area to cover a second portion of the second visual  
5 representation within the second area; and

6 responsive to the user input, code for automatically changing [[a]] position of the  
7 sub-lens to cover a portion of the first visual representation displayed within the first area of the  
8 GUI corresponding to the second visual representation within the second area covered by the  
9 second lens.

1 52. (Currently amended) The computer program product of claim 40 wherein:  
2 the information of the first type corresponds to video information; and  
3 the first representation of the information of the first type comprises one or more  
4 video keyframes extracted from the video information.

1 53. (Currently amended) The computer program product of claim 52 wherein:  
2 the information of the second type corresponds to audio information; and  
3 the first representation of information of the second type comprises text  
4 information obtained from transcribing the audio information.

1 54. (Currently amended) The computer program product of claim 52 wherein:  
2 the information of the second type corresponds to closed-caption (CC) text  
3 information; and  
4 the first representation of information of the second type comprises text  
5 information included in the CC text information.

1 55. (Currently amended) The computer program product of claim 40 further  
2 comprising:  
3 code for receiving information indicating a user-specified concept of interest; and  
4 code for analyzing the multimedia information stored in the multimedia document  
5 to identify one or more locations in the multimedia information that are relevant to the user-  
6 specified concept of interest;  
7 wherein the code for displaying, in the first area of the GUI, the first visual  
8 representation of the multimedia information stored in the multimedia document in the first area

9 of the GUI comprises code for annotating the one or more locations in the multimedia  
10 information that are relevant to the user-specified concept of interest; and  
11 wherein the code for displaying, in the second area of the GUI, [[a]] the second  
12 visual representation of the multimedia information stored in the multimedia document displayed  
13 in the first portion of the first area comprises code for annotating the one or more locations in the  
14 multimedia information that are relevant to the user-specified concept of interest and that are  
15 located in the first portion of the first visual representation covered by the first lens within the  
16 first area.

1 56. (Original) The computer program product of claim 40 further comprising:  
2 code for receiving input indicating selection of a portion of the multimedia  
3 information occurring between a first time and a second time; and  
4 code for performing a first operation on the portion of the multimedia information  
5 occurring between a first time and a second time.

1 57. (Currently amended) A computer program product stored on a computer-  
2 readable storage medium for displaying multimedia information stored in a multimedia  
3 document on a display, the multimedia information comprising information of a first type and  
4 information of a second type, the computer program product comprising:  
5 code for displaying a graphical user interface (GUI) on the display;  
6 code for displaying, in a first area of the GUI, a representation of the multimedia  
7 information stored [[by]] in the multimedia document occurring between a start time ( $t_s$ ) and an  
8 end time ( $t_e$ ) associated with the multimedia document, the displayed representation of the  
9 multimedia information stored in the multimedia document occurring between  $t_s$  and  $t_e$   
10 comprising a representation of information of [[the]] a first type stored in the multimedia  
11 document occurring between  $t_s$  and  $t_e$  and a representation of information of [[the]] a second  
12 type stored in the multimedia document occurring between  $t_s$  and  $t_e$ , where ( $t_e > t_s$ );  
13 code for displaying, in the first area of the GUI, a first lens moveable in response  
14 to user input over representations of multimedia information displayed in the GUI positionable

15 over a plurality of positions within the first area of the GUI, the first lens visually emphasizing a  
16 portion of the first area of the GUI covered by the first lens, the portion of the first area visually  
17 emphasized by the first lens comprising a representation of multimedia information stored in the  
18 multimedia document occurring between a first time (t<sub>1</sub>) and a second time (t<sub>2</sub>), where (t<sub>8</sub> ≤ t<sub>1</sub> <  
19 t<sub>2</sub> ≤ t<sub>6</sub>); and

20 code for displaying, in a second area of the GUI, the representation of the  
21 multimedia information stored in the multimedia document occurring between t<sub>1</sub> and t<sub>2</sub> based on  
22 the first lens visually emphasizing the portion of the first area, the representation of the  
23 multimedia information stored in the multimedia document occurring between t<sub>1</sub> and t<sub>2</sub>  
24 displayed in the second area comprising a representation of information of the first type  
25 occurring between t<sub>1</sub> and t<sub>2</sub> and a representation of information of the second type occurring  
26 between t<sub>1</sub> and t<sub>2</sub>.

1 58. (Currently amended) The computer program product of claim 57 further  
2 comprising:

3 code for displaying, in the second area of the GUI, a second lens moveable in  
4 response to user input over representations of multimedia information displayed in the GUI  
5 positionable over a plurality of positions within the second area of the GUI, the second lens  
6 visually emphasizing a portion of the second area of the GUI covered by the second lens, the  
7 portion of the second area visually emphasized by the second lens comprising a representation of  
8 the multimedia information stored in the multimedia document occurring between a third time  
9 (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), where (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>); and

10 code for displaying, in a third area of the GUI, the representation of the  
11 multimedia information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub> based on  
12 the second lens visually emphasizing the portion of the second area, the representation of the  
13 multimedia information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub>  
14 displayed in the third area comprising a representation of information of the first type occurring

15 between  $t_3$  and  $t_4$  and a representation of information of the second type occurring between  $t_3$   
16 and  $t_4$ .

1 59. (Currently amended) The computer program product of claim 58 further  
2 comprising:

3 code for changing [[the]] position of the first lens in response to user input such  
4 that the first lens visually emphasizes a portion of the first area of the GUI comprising a  
5 representation of the multimedia information stored in the multimedia document occurring  
6 between a fifth time ( $t_5$ ) and a sixth time ( $t_6$ ), where ( $t_8 \leq t_5 < t_6 \leq t_9$ ), ( $t_5 \neq t_1$ ), and ( $t_6 \neq t_2$ );  
7 and

8 responsive to the change in the position of the first lens, code for automatically  
9 displaying, in the second area of the GUI, the representation of the multimedia information  
10 stored in the multimedia document occurring between  $t_5$  and  $t_6$ , the representation of the  
11 multimedia information stored in the multimedia document occurring between  $t_5$  and  $t_6$   
12 displayed in the second area comprising a representation of information of the first type  
13 occurring between  $t_5$  and  $t_6$  and a representation of information of the second type occurring  
14 between  $t_5$  and  $t_6$ .

1 60. (Currently amended) The computer program product of claim 58 further  
2 comprising:

3 code for changing [[the]] position of the second lens in response to user input  
4 such that the second lens visually emphasizes a portion of the second area of the GUI comprising  
5 a representation of the multimedia information stored in the multimedia document occurring  
6 between a fifth time ( $t_5$ ) and a sixth time ( $t_6$ ), where ( $t_1 \leq t_5 < t_6 \leq t_2$ ), ( $t_5 \neq t_3$ ), and ( $t_6 \neq t_4$ );  
7 and

8 code for responsive to the change in the position of the second lens, automatically  
9 displaying, in the third area of the GUI, the representation of the multimedia information stored  
10 in the multimedia document occurring between  $t_5$  and  $t_6$ , the representation of the multimedia

11 information stored in the multimedia document occurring between  $t_5$  and  $t_6$  displayed in the  
12 third area comprising a representation of information of the first type occurring between  $t_5$  and  
13  $t_6$  and a representation of information of the second type occurring between  $t_5$  and  $t_6$ .

1 61. (Currently amended) The computer program product of claim 58 further  
2 comprising:  
3 code for displaying, in the first area of the GUI, a third lens positionable over a  
4 plurality of positions within the first area of the GUI, the third lens visually emphasizing a  
5 portion of the first area of the GUI comprising a representation of the multimedia information  
6 stored in the multimedia document occurring between  $t_3$  and  $t_4$ .

1 62. (Currently amended) The computer program product of claim 61 further  
2 comprising:  
3 code for changing [[the]] position of the second lens in response to user input  
4 such that the second lens visually emphasizes a portion of the second area of the GUI comprising  
5 a representation of the multimedia information stored in the multimedia document occurring  
6 between a fifth time ( $t_5$ ) and a sixth time ( $t_6$ ), where ( $t_1 \leq t_5 < t_6 \leq t_2$ ), ( $t_5 \neq t_3$ ), and ( $t_6 \neq t_4$ );  
7 and

8 code for responsive to the change in the position of the second lens, automatically  
9 changing the position of the third lens such that the third lens visually emphasizes a portion of  
10 the first area of the GUI comprising a representation of the multimedia information stored in the  
11 multimedia document occurring between  $t_5$  and  $t_6$ .

1 63. (Currently amended) The computer program product of claim 57 wherein:  
2 the information of the first type [[is]] comprises video information;  
3 the information of the second type [[is]] comprises audio information;  
4 the representation of the information of the first type occurring between  $t_8$  and  $t_9$   
5 comprises one or more video keyframes extracted from the video information; and

6 the representation of information of the second type occurring between  $t_s$  and  $t_e$   
7 comprises text information obtained from transcribing the audio information.

1 64. (Currently amended) The computer program product of claim 57 wherein:  
2 the information of the first type [[is]] comprises video information;  
3 the information of the second type [[is]] comprises closed-caption (CC) text  
4 information;  
5 the representation of the information of the first type occurring between  $t_s$  and  $t_e$   
6 comprises one or more video keyframes extracted from the video information; and  
7 the representation of the information of the second type occurring between  $t_s$  and  
8  $t_e$  comprises text information included in the CC text information.

1 65. (Currently amended) The computer program product of claim 57 further  
2 comprising:  
3 code for receiving information indicating a first topic; and  
4 code for analyzing the multimedia information stored in the multimedia document  
5 to identify one or more locations in the multimedia information that are relevant to the first topic;  
6 wherein the code for displaying, in the first area of the GUI, the representation of  
7 the multimedia information stored [[by]] in the multimedia document occurring between  $t_s$  and  
8  $t_e$  in the first area of the GUI comprises code for highlighting the one or more locations in the  
9 multimedia information displayed in the first area of the GUI that are relevant to the first topic;  
10 and  
11 wherein the code for displaying, in the second area of the GUI, the representation  
12 of the multimedia information stored in the multimedia document occurring between  $t_1$  and  $t_2$  in  
13 the second area of the GUI comprises code for highlighting the one or more locations in the  
14 multimedia information displayed in the second area of the GUI that are relevant to the first topic  
15 and that occur between times  $t_1$  and  $t_2$ .

1 66. (Original) The computer program product of claim 57 further comprising:

2 code for receiving input indicating selection of a portion of the multimedia  
3 information occurring between a selection start time and a selection end time; and  
4 code for performing a first operation on the portion of the multimedia information  
5 occurring between the selection start time and the selection end time.

1 67. (Currently amended) A computer program product stored on a computer-  
2 readable storage medium for displaying multimedia information stored in a multimedia  
3 document on a display, ~~the multimedia information comprising video information and~~  
4 ~~information of a first type;~~ the computer program product comprising:

5 code for displaying a graphical user interface (GUI) on the display;  
6 code for displaying, in a first section of a first area of the GUI, a first set of one or  
7 more video keyframes extracted from [[the]] video information stored in a multimedia document  
8 occurring between a start time ( $t_s$ ) and an end time ( $t_e$ ) associated with the multimedia  
9 document, where ( $t_e > t_s$ );

10 code for displaying, in a second section of the first area of the GUI, text  
11 information corresponding to [[the]] information of [[the]] a first type stored in a multimedia  
12 document occurring between  $t_s$  and  $t_e$ ;

13 code for displaying a first lens ~~moveable in response to user input over~~  
14 ~~representations of multimedia information displayed in the GUI positionable over a plurality of~~  
15 ~~portions of the first area of the GUI,~~ the first lens emphasizing a portion of the first section of the  
16 first area occurring between a first time ( $t_1$ ) and a second time ( $t_2$ ) and a portion of the second  
17 section of the first area occurring between  $t_1$  and  $t_2$ , the emphasized portion of the first section of  
18 the first area comprising a second set of one or more video keyframes extracted from the video  
19 information occurring between  $t_1$  and  $t_2$ , the emphasized portion of the second section of the  
20 first area comprising text information corresponding to information of the first type occurring  
21 between  $t_1$  and  $t_2$ , wherein the second set of one or more keyframes [[is]] comprises a subset of  
22 the first set of one or more keyframes and ( $t_s \leq t_1 < t_2 \leq t_e$ );

23                   code for displaying, in a first section of a second area of the GUI, the second set  
24                   of one or more keyframes based on the first lens emphasizing the portion of the first section of  
25                   the first area in a first section of a second area of the GUI; and  
26                   code for displaying, in a second section of the second area of the GUI, the text  
27                   information corresponding to the information of the first type occurring between t<sub>1</sub> and t<sub>2</sub> based  
28                   on the first lens emphasizing the portion of the second section of the first area in a second section  
29                   of the second area of the GUI.

1                   68. (Currently amended) The computer program product of claim 67 further  
2                   comprising:  
3                   code for displaying a second lens moveable in response to user input over  
4                   representations of multimedia information displayed in the GUI positionable over a plurality of  
5                   portions of the second area of the GUI, the second lens emphasizing a portion of the first section  
6                   of the second area and a portion of the second section of the second area, the emphasized portion  
7                   of the first section of the second area comprising a third set of one or more video keyframes  
8                   extracted from the video information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>),  
9                   the emphasized portion of the second section of the second area comprising text information  
10                   corresponding to information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set  
11                   of one or more video keyframes [[is]] comprises a subset of the second set of one or more video  
12                   keyframes and (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);

13                   code for displaying, in a first section of a third area of the GUI, a keyframe from  
14                   the third set of one or more keyframes based on the second lens emphasizing the portion of the  
15                   first section of the section area in a first section of a third area of the GUI; and  
16                   code for displaying, in a second section of the third area of the GUI, text  
17                   information corresponding to the information of the first type occurring between t<sub>3</sub> and t<sub>4</sub> based  
18                   on the second lens emphasizing the portion of the second section of the section area in a second  
19                   section of the third area of the GUI.

1           69. (Currently amended) The computer program product of claim 67 further  
2 comprising:  
3           code for displaying a second lens positionable over a plurality of portions of the  
4 second area of the GUI, the second lens emphasizing a portion of the first section of the second  
5 area and a portion of the second section of the second area, the emphasized portion of the first  
6 section of the second area comprising a third set of one or more video keyframes extracted from  
7 the video information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized  
8 portion of the second section of the second area comprising text information corresponding to  
9 information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more  
10 video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and  
11 (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);

12           code for outputting video information starting from t<sub>3</sub> or from t<sub>4</sub> or from a time  
13 between t<sub>3</sub> and t<sub>4</sub> in a first section of a third area of the GUI; and

14           code for displaying text information corresponding to the information of the first  
15 type occurring between t<sub>3</sub> and t<sub>4</sub> in a second section of the third area of the GUI based on the  
16 first lens emphasizing the portion of the second section of the second area.

1           70. (Currently amended) The computer program product of claim 67 wherein  
2 the information of the first type between t<sub>1</sub> and t<sub>2</sub> [[is]] comprises audio information, and the  
3 text information corresponding to the information of the first type between t<sub>1</sub> and t<sub>2</sub> is obtained  
4 from transcribing the audio information.

1           71. (Currently amended) The computer program product of claim 67 wherein  
2 the information of the first type between t<sub>1</sub> and t<sub>2</sub> [[is]] comprises closed-caption (CC) text  
3 information, and the text information corresponding to the information of the first type between  
4 t<sub>1</sub> and t<sub>2</sub> [[is]] is extracted from the CC text information.

1                   72. (Currently amended) The computer program product of claim 67 wherein  
2 the multimedia information stored [[by]] in the multimedia document further comprises slides  
3 information, the computer program product further comprising:

4                   code for displaying, in a third section of the first area of the GUI, a first set of one  
5 or more slides extracted from the slides information occurring between  $t_s$  and  $t_c$ , wherein the  
6 first lens emphasizes a portion of the third section of the first area comprising a second set of one  
7 or more slides extracted from the slides information occurring between  $t_1$  and  $t_2$ , the second set  
8 of one or more slides [[is]] comprising a subset of the first set of one or more slides; and

9                   code for displaying the second set of one or more slides in a third section of the  
10 second area of the GUI based on the first lens emphasizing the portion of the third section of the  
11 first area.

1                   73. (Currently amended) The computer program product of claim 72 further  
2 comprising:

3                   code for displaying a second lens positionable over a plurality of portions of the  
4 second area, the second lens emphasizing a portion of the first section of the second area, a  
5 portion of the second section of the second area, and a portion of the third section of the second  
6 area, the emphasized portion of the first section of the second area comprising a third set of one  
7 or more video keyframes extracted from the video information occurring between a third time  
8 ( $t_3$ ) and a fourth time ( $t_4$ ), the emphasized portion of the second section of the second area  
9 comprising text information corresponding to information of the first type occurring between  $t_3$   
10 and  $t_4$ , the emphasized portion of the third section of the second area comprising a third set of  
11 one or more slides extracted from the slides information occurring between  $t_3$  and  $t_4$ , wherein  
12 the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or  
13 more video keyframes, the third set of one or more slides [[is]] comprising a subset of the second  
14 set of one or more slides, and ( $t_1 \leq t_3 < t_4 \leq t_2$ );

15                   code for displaying, in a first section of a third area of the GUI, at least one  
16 keyframe from the third set of one or more video keyframes based on the second lens  
17 emphasizing the portion of the first section of the second area in a first section of a third area of  
18 the GUI;  
19                   code for displaying, in a second section of a third area of the GUI, text  
20 information corresponding to the information of the first type occurring between  $t_3$  and  $t_4$  based  
21 on the second lens emphasizing the portion of the second section of the second area in a second  
22 section of the third area of the GUI; and  
23                   displaying, in a third section of the third area of the GUI, at least one slide from  
24 the third set of one or more slides based on the second lens emphasizing the portion of the third  
25 section of the second area in a third section of the third area of the GUI.

1                   74. (Currently amended) The computer program product of claim 67 wherein  
2 the multimedia information stored [[by]] in the multimedia document further comprises  
3 whiteboard images information, the computer program product further comprising:  
4                   code for displaying, in a third section of the first area of the GUI, a first set of one  
5 or more whiteboard images extracted from the whiteboard images information occurring  
6 between  $t_s$  and  $t_e$ , wherein the first lens emphasizes a portion of the third section of the first area  
7 comprising a second set of one or more whiteboard images extracted from the whiteboard images  
8 information occurring between  $t_1$  and  $t_2$ , the second set of one or more whiteboard images [[is]]  
9 comprising a subset of the first set of one or more whiteboard images; and  
10                   code for displaying, in a third section of the second area of the GUI, the second  
11 set of one or more whiteboard images based on the first lens emphasizing the portion of the third  
12 section of the first area in a third section of the second area of the GUI.

1                   75. (Currently amended) The computer program product of claim 74 further  
2 comprising:  
3                   code for displaying a second lens positionable over a plurality of portions of the  
4 second area of the GUI, the second lens emphasizing a portion of the first section of the second

5 area, a portion of the second section of the second area, and a portion of the third section of the  
6 second area, the emphasized portion of the first section of the second area comprising a third set  
7 of one or more video keyframes extracted from the video information occurring between a third  
8 time ( $t_3$ ) and a fourth time ( $t_4$ ), the emphasized portion of the second section of the second area  
9 comprising text information corresponding to information of the first type occurring between  $t_3$   
10 and  $t_4$ , the emphasized portion of the third section of the second area comprising a third set of  
11 one or more whiteboard images extracted from the whiteboard images information occurring  
12 between  $t_3$  and  $t_4$ , wherein the third set of one or more video keyframes [[is]] comprises a subset  
13 of the second set of one or more video keyframes, the third set of one or more whiteboard images  
14 [[is]] comprising a subset of the second set of one or more whiteboard images, and  $(t_1 \leq t_3 < t_4 \leq$   
15  $t_2)$ ;

16 code for displaying, in a first section of the third area of the GUI, at least one  
17 keyframe from the third set of one or more video keyframes based on the second lens  
18 emphasizing the portion of the first section of the second area in a first section of a third area of  
19 the GUI;

20 code for displaying, in a second section of the third area of the GUI, the text  
21 information corresponding to the information of the first type occurring between  $t_3$  and  $t_4$  based  
22 on the second lens emphasizing the portion of the second section of the second area in a second  
23 section of the third area of the GUI; and

24 code for displaying, in a third section of the third area of the GUI, a whiteboard  
25 image[[s]] from the third set of one or more whiteboard images based on the second lens  
26 emphasizing the portion of the third section of the second area in a third section of the third area  
27 of the GUI.

1 76. (Currently amended) A system for displaying multimedia information  
2 stored in a multimedia document, the multimedia information comprising information of a  
3 plurality of types including information of a first type and information of a second type, the  
4 system comprising:

5 a display;  
6 a processor; and  
7 a memory coupled to the processor, the memory configured to store a plurality of  
8 code modules for execution by the processor, the plurality of code modules comprising:  
9 a code module for displaying a graphical user interface (GUI) on the  
10 display;  
11 a code module for displaying, in a first area of the GUI, a representation of  
12 the multimedia information stored by the multimedia document, the displayed representation of  
13 the multimedia information comprising a representation of information of the first type and a  
14 representation of information of the second type;  
15 a code module for displaying, in a first area of the GUI, a first visual  
16 representation of the multimedia information stored in the multimedia document, the first visual  
17 representation including a first representation of information of a first type stored in the  
18 multimedia document and a first representation of information of a second type stored in the  
19 multimedia document  
20 a code module for displaying, in the first area of the GUI, a first lens  
21 moveable in response to user input over representations of multimedia information displayed in  
22 the GUI positionable over a plurality of portions of the first visual representation displayed  
23 within the first area of the GUI, the first lens covering a first portion of the first visual  
24 representation within the first area; and  
25 a code module for displaying, in a second area of the GUI, a representation of multimedia information displayed in the first portion of the first area, the  
26 representation of multimedia information displayed in the second area comprising a portion of  
27 the representation of information of the first type covered by the first lens and a portion of the  
28 representation of information of the second type covered by the first lens  
29 a code module for displaying, in a second area of the GUI, a second visual  
30 representation of the multimedia information stored in the multimedia document based on the  
31 first lens covering the first portion of the first visual representation within the first area, the  
32 second visual representation including a second representation of the information of the first type

34 stored in the multimedia document and a second representation of the information of the second  
35 type stored in the multimedia document.

1           77. (Currently amended) The system of claim 76 wherein the code module for  
2 displaying the first visual representation of the multimedia information stored [[by]] in the  
3 multimedia document in the first area of the GUI comprises:

4           a code module for displaying a first thumbnail image in the first area of the GUI,  
5 the first thumbnail image comprising the first representation of the information of the first type;  
6 and

7           a code module for displaying a second thumbnail image in the first area of the  
8 GUI, the second thumbnail image comprising the first representation of the the information of the  
9 second type.

1           78. (Currently amended) The system of claim 76 wherein the code module for  
2 displaying in the second area of the GUI, the representation of multimedia information  
3 displayed in the first portion of the first area displaying the second visual representation of the  
4 multimedia information stored in the multimedia document comprises:

5           a code module for , in a first sub-area of the second area of the GUI, the second  
6 representation of the information of the first type as a portion of the first representation of the  
7 information of the first type covered by the first lens in a first panel in the second area of the  
8 GUI; and

9           a code module for displaying, in a second sub-area of the second area of the GUI,  
10 the second representation of the information of the first type as a portion of the first  
11 representation of the information of the second type covered by the first lens in a second panel in  
12 the second area of the GUI.

1           79. (Currently amended) The system of claim 76 wherein the code module for  
2 displaying, in the second area of the GUI, the representation of multimedia information  
3 displayed in the first portion of the first area displaying the second visual representation of the  
4 multimedia information stored in the multimedia document comprises:

5 a code module for determining a first time and a second time associated with the  
6 first lens;

7 a code module for displaying, in the second area of the GUI, a representation of  
8 the information of the first type occurring between the first time and the second time associated  
9 with the first lens as the second representation of the information of the first type; and

10 a code module for displaying, in the second area of the GUI, a representation of  
11 the information of the second type occurring between the first time and the second time  
12 associated with the first lens as the second representation of the information of the second type.

1 80. (Currently amended) The system of claim 76 wherein the plurality of  
2 code modules further comprises:

3 a code module for receiving user input moving the first lens over the first visual  
4 representation displayed within the first area to cover a second portion of the first visual  
5 representation within the first area; and

6 responsive to the user input, a code module for automatically changing the  
7 information second visual representation displayed in the second area of the GUI such that the  
8 second visual representation of the multimedia information stored in the multimedia document  
9 displayed in the second area of the GUI corresponds to the second portion of the first visual  
10 representation of the multimedia information stored in the multimedia document covered by the  
11 first lens included in the second portion of the first area.

1 81. (Currently amended) The system of claim 76 wherein the plurality of  
2 code modules further comprises:

3 a code module for displaying, in the second area of the GUI, a second lens  
4 moveable in response to user input over representations of multimedia information displayed in  
5 the GUI positionable over a plurality of portions of the second visual representation displayed  
6 within the second area of the GUI, the second lens covering a first portion of the second visual  
7 representation within the second area; and

8 a code module for displaying, in a third area of the GUI, a third visual  
9 representation of the multimedia information stored in the multimedia document based on the

10 second lens covering the first portion of the second visual representation within the second area  
11 corresponding to the first portion of the second area, the third visual representation of  
12 multimedia information displayed in the third area comprising including a portion of the third  
13 representation of the information of the first type covered by the second lens and a portion of the  
14 third representation of the information of the second type covered by the second lens.

1                   82. (Currently amended) The system of claim 81 wherein the code module for  
2 displaying, in the third area of the GUI, the third visual representation of the multimedia  
3 information stored in the multimedia document corresponding to the first portion of the second  
4 area comprises:

5                   a code module for determining a first time and a second time associated with the  
6 second lens;

7                   a code module for displaying, in the third area of the GUI, a representation of the  
8 information of the first type occurring between the first time and the second time associated with  
9 the second lens as the third representation of the information of the first type; and

10                  a code module for displaying, in the third area of the GUI, a representation of the  
11 information of the second type occurring between the first time and the second time associated  
12 with the second lens as the third representation of the information of the second type.

1                   83. (Currently amended) The system of claim 81 wherein:  
2                   the code module for displaying the first visual representation of the multimedia  
3 information stored [[by]] in the multimedia document in the first area of the GUI comprises:

4                   a code module for displaying a first thumbnail image in the first area of  
5 the GUI, the first thumbnail image comprising the first representation of the information of the  
6 first type; and

7                   a code module for displaying a second thumbnail image in the first area of  
8 the GUI, the second thumbnail image comprising the first representation of the information of  
9 the second type;

10 the code module for displaying the second visual representation of the multimedia  
11 information stored in the multimedia document displayed in the first portion of the first area in  
12 the second area of the GUI comprises:

13 a code module for displaying, in a first sub-area of the second area of the  
14 GUI, the portion of the first representation of the information of the first type covered by the first  
15 lens as the second representation of the information of the first type in a first panel in the second  
16 area of the GUI; and

17 a code module for displaying, in a second sub-area of the second area of  
18 the GUI, the portion of the first representation of the information of the second type covered by  
19 the first lens as the second representation of the information of the second type in a second panel  
20 in the second area of the GUI; and

21 the code module for displaying the third visual representation of the multimedia  
22 information stored in the multimedia document corresponding to the first portion of the second  
23 area in the third area of the GUI comprises:

24 a code module for displaying, in a first sub-area of the third area of the  
25 GUI, the portion of the second representation of the information of the first type covered by the  
26 second lens as the third representation of the information of the first type corresponding to the  
27 first portion of the second area of the GUI in a first sub-area of the third area of the GUI; and

28 a code module for displaying, in a second sub-area of the third area of the  
29 GUI, the portion of the second representation of the information of the second type covered by  
30 the second lens as the third representation of the information of the first type corresponding to  
31 the first portion of the second area of the GUI in a second sub-area of the third area of the GUI.

1 84. (Currently amended) The system of claim 81 wherein the plurality of  
2 code modules further comprises:

3 a code module for receiving [[a]] user input moving the second lens over the  
4 second visual representation displayed within the second area to cover a second portion of the  
5 second visual representation within the second area; and

6                   responsive to the user input, a code module for automatically changing the  
7    information third visual representation displayed in the third area of the GUI such that the third  
8    visual representation of the multimedia information stored in the multimedia document displayed  
9    in the third area of the GUI corresponds to the second portion of the second visual representation  
10   of the multimedia information stored in the multimedia document covered by the second lens  
11   included in the second portion of the second area.

1                   85. (Currently amended) The system of claim 81 wherein the plurality of  
2    code modules further comprises:

3                   a code module for receiving [[a]] user input moving the first lens over the first  
4    visual representation displayed within the first area to cover a second portion of the first visual  
5    representation within first area; and

6                   responsive to the user input, a code module for automatically:

7                   changing the information second visual representation displayed in the  
8    second area of the GUI such that the second visual representation of the multimedia information  
9    stored in the multimedia document displayed in the second area of the GUI corresponds to the  
10   second portion of the first visual representation of the multimedia information stored in the  
11   multimedia document covered by the first lens included in the second portion of the first area;  
12   and

13                   changing the information third visual representation displayed in the third  
14    area of the GUI such that the third visual representation of the multimedia information stored in  
15    the multimedia document displayed in the third area of the GUI corresponds to the second visual  
16    representation of the multimedia information stored by the multimedia document within included  
17   in the second portion of the second area.

1                   86. (Currently amended) The system of claim 81 wherein the plurality of  
2    code modules further comprises:

3                   a code module for displaying a sub-lens covering a portion of the first visual  
4    representation displayed within the first area of the GUI corresponding to the first portion of the  
5    second visual representation within the second area of the GUI covered by the second lens.

1           87. (Currently amended) The system of claim 86 wherein the plurality of  
2 code modules further comprises:

3           a code module for receiving [[a]] user input moving the second lens over the  
4 second visual representation displayed within the second area to cover a second portion of the  
5 second visual representation within the second area; and

6           responsive to the user input, a code module for automatically changing [[a]]  
7 position of the sub-lens to cover a portion of the first visual representation displayed within the  
8 first area of the GUI corresponding to the second portion of the second visual representation  
9 within the second area covered by the second lens.

1           88. (Currently amended) The system of claim 76 wherein:  
2           the information of the first type corresponds to video information; and  
3           the first representation of the information of the first type comprises one or more  
4 video keyframes extracted from the video information.

1           89. (Currently amended) The system of claim 88 wherein:  
2           the information of the second type corresponds to audio information; and  
3           the first representation of the information of the second type comprises text  
4 information obtained from transcribing the audio information.

1           90. (Currently amended) The system of claim 88 wherein:  
2           the information of the second type corresponds to closed-caption (CC) text  
3 information; and  
4           the first representation of the information of the second type comprises text  
5 information included in the CC text information.

1           91. (Currently amended) The system of claim 76 wherein the plurality of  
2 code modules further comprises:  
3           a code module for receiving information indicating a user-specified concept of  
4 interest; and

5           a code module for analyzing the multimedia information stored in the multimedia  
6    document to identify one or more locations in the multimedia information that are relevant to the  
7    user-specified concept of interest;

8           wherein the code module for displaying, in the first area of the GUI, the first  
9    visual representation of the multimedia information stored in the multimedia document in the  
10   first area of the GUI comprises annotating the one or more locations in the multimedia  
11   information that are relevant to the user-specified concept of interest; and

12           wherein the code module for displaying, in the second area of the GUI, [[a]] the  
13    second visual representation of the multimedia information stored in the multimedia document  
14    displayed in the first portion of the first area comprises annotating the one or more locations in  
15   the multimedia information that are relevant to the user-specified concept of interest and that are  
16   located in the first portion of the first visual representation covered by the first lens within the  
17   first area.

1           92.    (Original) The system of claim 76 wherein the plurality of code modules  
2    further comprises:

3           a code module for receiving input indicating selection of a portion of the  
4    multimedia information occurring between a first time and a second time; and  
5           a code module for performing a first operation on the portion of the multimedia  
6    information occurring between a first time and a second time.

7           93.    (Currently amended) A system for displaying multimedia information  
8    stored in a multimedia document, the multimedia information comprising information of a first  
9    type and information of a second type, the system comprising:

10           a display;  
11           a processor; and  
12           a memory coupled to the processor, the memory configured to store a plurality of  
13    code modules for execution by the processor, the plurality of code modules comprising:  
14           a code module for displaying a graphical user interface (GUI) on the  
15    display;

16                   a code module for displaying, in a first area of the GUI, a representation of  
17 the multimedia information stored [[by]] in the multimedia document occurring between a start  
18 time ( $t_s$ ) and an end time ( $t_e$ ) associated with the multimedia document, the displayed  
19 representation of the multimedia information stored in the multimedia document occurring  
20 between  $t_s$  and  $t_e$  comprising a representation of information of [[the]] a first type stored in the  
21 multimedia document occurring between  $t_s$  and  $t_e$  and a representation of information of [[the]]  
22 a second type stored in the multimedia document occurring between  $t_s$  and  $t_e$ , where ( $t_e > t_s$ );

23                   a code module for displaying, in the first area of the GUI, a first lens  
24 ~~moveable in response to user input over representations of multimedia information displayed in~~  
25 ~~the GUI~~ positionable over a plurality of positions within the first area of the GUI, the first lens  
26 visually emphasizing a portion of the first area of the GUI covered by the first lens, the portion  
27 of the first area visually emphasized by the first lens comprising a representation of multimedia  
28 information stored in the multimedia document occurring between a first time ( $t_1$ ) and a second  
29 time ( $t_2$ ), where ( $t_s \leq t_1 < t_2 \leq t_e$ ); and

30                   a code module for displaying, in a second area of the GUI, the  
31 representation of the multimedia information stored in the multimedia document occurring  
32 between  $t_1$  and  $t_2$  based on the first lens visually emphasizing the portion of the first area, the  
33 representation of the multimedia information stored in the multimedia document occurring  
34 between  $t_1$  and  $t_2$  displayed in the second area comprising a representation of information of the  
35 first type occurring between  $t_1$  and  $t_2$  and a representation of information of the second type  
36 occurring between  $t_1$  and  $t_2$ .

1                   94. (Currently amended) The system of claim 93 wherein the plurality of  
2 code modules further comprises:  
3                   a code module for displaying, in the second area of the GUI, a second lens  
4 ~~moveable in response to user input over representations of multimedia information displayed in~~  
5 ~~the GUI~~ positionable over a plurality of positions within the second area of the GUI, the second  
6 lens visually emphasizing a portion of the second area of the GUI covered by the second lens, the

7 portion of the second area visually emphasized by the second lens comprising a representation of  
8 multimedia information stored in the multimedia document occurring between a third time (t<sub>3</sub>)  
9 and a fourth time (t<sub>4</sub>), where (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>); and  
10 a code module for displaying, in a third area of the GUI, the representation of the  
11 multimedia information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub> based on  
12 the second lens visually emphasizing the portion of the second area, the representation of the  
13 multimedia information stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub>  
14 displayed in the third area comprising a representation of information of the first type occurring  
15 between t<sub>3</sub> and t<sub>4</sub> and a representation of information of the second type occurring between t<sub>3</sub>  
16 and t<sub>4</sub>.

1 95. (Currently amended) The system of claim 94 wherein the plurality of  
2 code modules further comprises:  
3 a code module for changing [[the]] position of the first lens in response to user  
4 input such that the first lens visually emphasizes a portion of the first area of the GUI comprising  
5 a representation of the multimedia information stored in the multimedia document occurring  
6 between a fifth time (t<sub>5</sub>) and a sixth time (t<sub>6</sub>), where (t<sub>8</sub> ≤ t<sub>5</sub> < t<sub>6</sub> ≤ t<sub>9</sub>), (t<sub>5</sub> ≠ t<sub>1</sub>), and (t<sub>6</sub> ≠ t<sub>2</sub>);  
7 and

8 responsive to the change in the position of the first lens, a code module for  
9 automatically displaying, in the second area of the GUI, the representation of the multimedia  
10 information stored in the multimedia document occurring between t<sub>5</sub> and t<sub>6</sub>, the representation  
11 of the multimedia information stored in the multimedia document occurring between t<sub>5</sub> and t<sub>6</sub>  
12 displayed in the second area comprising a representation of information of the first type  
13 occurring between t<sub>5</sub> and t<sub>6</sub> and a representation of information of the second type occurring  
14 between t<sub>5</sub> and t<sub>6</sub>.

1 96. (Currently amended) The system of claim 94 wherein the plurality of  
2 code modules further comprises:

3                   a code module for changing [[the]] position of the second lens in response to user  
4                   input such that the second lens visually emphasizes a portion of the second area of the GUI  
5                   comprising a representation of the multimedia information stored in the multimedia document  
6                   occurring between a fifth time (t<sub>5</sub>) and a sixth time (t<sub>6</sub>), where (t<sub>1</sub> ≤ t<sub>5</sub> < t<sub>6</sub> ≤ t<sub>2</sub>), (t<sub>5</sub> ≠ t<sub>3</sub>), and  
7                   (t<sub>6</sub> ≠ t<sub>4</sub>); and

8                   responsive to the change in the position of the second lens, automatically  
9                   displaying, in the third area of the GUI, the representation of the multimedia information stored  
10                   in the multimedia document occurring between t<sub>5</sub> and t<sub>6</sub>, the representation of the multimedia  
11                   information stored in the multimedia document occurring between t<sub>5</sub> and t<sub>6</sub> displayed in the  
12                   third area comprising a representation of information of the first type occurring between t<sub>5</sub> and  
13                   t<sub>6</sub> and a representation of information of the second type occurring between t<sub>5</sub> and t<sub>6</sub>.

1                   97. (Currently amended) The system of claim 94 wherein the plurality of  
2                   code modules further comprises:

3                   a code module for displaying, in the first area of the GUI, a third lens positionable  
4                   over a plurality of positions within the first area of the GUI, the third lens visually emphasizing a  
5                   portion of the first area of the GUI comprising a representation of the multimedia information  
6                   stored in the multimedia document occurring between t<sub>3</sub> and t<sub>4</sub>.

1                   98. (Currently amended) The system of claim 97 wherein the plurality of  
2                   code modules further comprises:

3                   a code module for changing [[the]] position of the second lens in response to user  
4                   input such that the second lens visually emphasizes a portion of the second area of the GUI  
5                   comprising a representation of the multimedia information stored in the multimedia document  
6                   occurring between a fifth time (t<sub>5</sub>) and a sixth time (t<sub>6</sub>), where (t<sub>1</sub> ≤ t<sub>5</sub> < t<sub>6</sub> ≤ t<sub>2</sub>), (t<sub>5</sub> ≠ t<sub>3</sub>), and  
7                   (t<sub>6</sub> ≠ t<sub>4</sub>); and

8                   responsive to the change in the position of the second lens, a code module for  
9                   automatically changing [[the]] position of the third lens such that the third lens visually

10 emphasizes a portion of the first area of the GUI comprising a representation of the multimedia  
11 information stored in the multimedia document occurring between  $t_5$  and  $t_6$ .

1 99. (Currently amended) The system of claim 93 wherein:  
2 the information of the first type [[is]] comprises video information;  
3 the information of the second type [[is]] comprises audio information;  
4 the representation of the information of the first type occurring between  $t_5$  and  $t_6$   
5 comprises one or more video keyframes extracted from the video information; and  
6 the representation of information of the second type occurring between  $t_5$  and  $t_6$   
7 comprises text information obtained from transcribing the audio information.

1 100. (Currently amended) The system of claim 93 wherein:  
2 the information of the first type [[is]] comprises video information;  
3 the information of the second type [[is]] comprises closed-caption (CC) text  
4 information;  
5 the representation of the information of the first type occurring between  $t_5$  and  $t_6$   
6 comprises one or more video keyframes extracted from the video information; and  
7 the representation of the information of the second type occurring between  $t_5$  and  $t_6$   
8  $t_6$  comprises text information included in the CC text information.

1 101. (Currently amended) The system of claim 93 wherein the plurality of  
2 code modules further comprises:  
3 a code module for receiving information indicating a first topic; and  
4 a code module for analyzing the multimedia information stored in the multimedia  
5 document to identify one or more locations in the multimedia information that are relevant to the  
6 first topic;  
7 wherein the code module for displaying, in the first area of the GUI, the  
8 representation of the multimedia information stored [[by]] in the multimedia document occurring  
9 between  $t_5$  and  $t_6$  in the first area of the GUI comprises highlighting the one or more locations in

10 the multimedia information displayed in the first area of the GUI that are relevant to the first  
11 topic; and  
12 wherein the code module for displaying, in the second area of the GUI, the  
13 representation of the multimedia information stored in the multimedia document occurring  
14 between  $t_1$  and  $t_2$  in the second area of the GUI comprises highlighting the one or more locations  
15 in the multimedia information displayed in the second area of the GUI that are relevant to the  
16 first topic and that occur between times  $t_1$  and  $t_2$ .

1 102. (Original) The system of claim 93 wherein the plurality of code modules  
2 further comprises:

3 a code module for receiving input indicating selection of a portion of the  
4 multimedia information occurring between a selection start time and a selection end time; and  
5 a code module for performing a first operation on the portion of the multimedia  
6 information occurring between the selection start time and the selection end time.

1 103. (Currently amended) A system of displaying multimedia information  
2 stored in a multimedia document on a display, the multimedia information comprising video  
3 information and information of a first type, the system comprising:

4 a display;  
5 a processor; and  
6 a memory coupled to the processor, the memory configured to store a computer  
7 program;

8 wherein the processor is operative with the computer program to:  
9 display a graphical user interface (GUI) on the display;  
10 display, in a first section of a first area of the GUI, a first set of one or  
11 more video keyframes extracted from [[the]] video information stored in the multimedia  
12 document occurring between a start time ( $t_s$ ) and an end time ( $t_e$ ) associated with the multimedia  
13 document, where ( $t_e > t_s$ );

14 display, n a second section of the first area of the GUI, text information  
15 corresponding to [[the]] information of [[the]] a first type stored in the multimedia document  
16 occurring between  $t_s$  and  $t_e$ ;

17 display a first lens moveable in response to user input over representations  
18 of multimedia information displayed in the GUI positionable over a plurality of portions of the  
19 first area of the GUI, the first lens emphasizing a portion of the first section of the first area  
20 occurring between a first time ( $t_1$ ) and a second time ( $t_2$ ) and a portion of the second section of  
21 the first area occurring between  $t_1$  and  $t_2$ , the emphasized portion of the first section of the first  
22 area comprising a second set of one or more video keyframes extracted from the video  
23 information occurring between  $t_1$  and  $t_2$ , the emphasized portion of the second section of the  
24 first area comprising text information corresponding to information of the first type occurring  
25 between  $t_1$  and  $t_2$ , wherein the second set of one or more keyframes [[is]] comprises a subset of  
26 the first set of one or more keyframes and ( $t_s \leq t_1 < t_2 \leq t_e$ );

27 display, in a first section of a second area of the GUI, the second set of one  
28 or more keyframes based on the first lens emphasizing the portion of the first section of the first  
29 area in a first section of a second area of the GUI; and

30 display, in a second section of the second area of the GUI, text  
31 information corresponding to the information of the first type occurring between  $t_1$  and  $t_2$  based  
32 on the first lens emphasizing the portion of the second section of the first area in a second section  
33 of the second area of the GUI.

1 104. (Currently amended) The system of claim 103 wherein the processor is  
2 operative with the computer program to:

3 display a second lens moveable in response to user input over representations of  
4 multimedia information displayed in the GUI positionable over a plurality of portions of the  
5 second area of the GUI, the second lens emphasizing a portion of the first section of the second  
6 area and a portion of the second section of the second area, the emphasized portion of the first  
7 section of the second area comprising a third set of one or more video keyframes extracted from

8 the video information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized  
9 portion of the second section of the second area comprising text information corresponding to  
10 information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more  
11 video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and  
12 (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);  
13 display, in a first section of a third area of the GUI, a keyframe from the third set  
14 of one or more keyframes based on the second lens emphasizing the portion of the first section of  
15 the second area in a first section of a third area of the GUI; and  
16 display, in a second section of the third area of the GUI, text information  
17 corresponding to the information of the first type occurring between t<sub>3</sub> and t<sub>4</sub> based on the  
18 second lens emphasizing the portion of the second section of the second area in a second section  
19 of the third area of the GUI.

1 105. (Currently amended) The system of claim 103 wherein the processor is  
2 operative with the computer program to:  
3 display a second lens positionable over a plurality of portions within the second  
4 area of the GUI, the second lens emphasizing a portion of the first section of the second area and  
5 a portion of the second section of the second area, the emphasized portion of the first section of  
6 the second area comprising a third set of one or more video keyframes extracted from the video  
7 information occurring between a third time (t<sub>3</sub>) and a fourth time (t<sub>4</sub>), the emphasized portion of  
8 the second section of the second area comprising text information corresponding to information  
9 of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of one or more video  
10 keyframes [[is]] comprises a subset of the second set of one or more video keyframes and (t<sub>1</sub> ≤  
11 t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);  
12 output video information starting from t<sub>3</sub> or from t<sub>4</sub> or from a time between t<sub>3</sub>  
13 and t<sub>4</sub> in a first section of a third area of the GUI; and

14                   display text information corresponding to the information of the first type  
15                   occurring between  $t_3$  and  $t_4$  in a second section of the third area of the GUI based on the first  
16 lens emphasizing the portion of the second section of the second area.

1                   106. (Currently amended) The system of claim 103 wherein the information of  
2                   the first type between  $t_1$  and  $t_2$  [[is]] comprises audio information, and the text information  
3                   corresponding to the information of the first type occurring between  $t_1$  and  $t_2$  is obtained from  
4                   transcribing the audio information.

1                   107. (Currently amended) The method of claim 28 wherein the information of  
2                   the first type between  $t_1$  and  $t_2$  [[is]] comprises closed-caption (CC) text information, and the  
3                   text information corresponding to the information of the first type between  $t_1$  and  $t_2$  is extracted  
4                   from the CC text information.

1                   108. (Currently amended) The system of claim 103 wherein the multimedia  
2                   information stored [[by]] in the multimedia document further comprises slides information, and  
3                   wherein the processor is operative with the computer program to:

4                   display, in a third section of the first area of the GUI, a first set of one or more  
5                   slides extracted from the slides information occurring between  $t_5$  and  $t_6$ , wherein the first lens  
6                   emphasizes a portion of the third section of the first area comprising a second set of one or more  
7                   slides extracted from the slides information occurring between  $t_1$  and  $t_2$ , the second set of one or  
8                   more slides [[is]] comprising a subset of the first set of one or more slides; and

9                   display the second set of one or more slides in a third section of the second area of  
10 the GUI based on the first lens emphasizing the portion of the third section of the first area.

1                   109. (Currently amended) The system of claim 108 wherein the processor is  
2                   operative with the computer program to:

3                   display a second lens positionable over a plurality of portions of the second area,  
4 the second lens emphasizing a portion of the first section of the second area, a portion of the

5 second section of the second area, and a portion of the third section of the second area, the  
6 emphasized portion of the first section of the second area comprising a third set of one or more  
7 video keyframes extracted from the video information occurring between a third time (t<sub>3</sub>) and a  
8 fourth time (t<sub>4</sub>), the emphasized portion of the second section of the second area comprising text  
9 information corresponding to information of the first type occurring between t<sub>3</sub> and t<sub>4</sub>, the  
10 emphasized portion of the third section of the second area comprising a third set of one or more  
11 slides extracted from the slides information occurring between t<sub>3</sub> and t<sub>4</sub>, wherein the third set of  
12 one or more video keyframes [[is]] comprises a subset of the second set of one or more video  
13 keyframes, the third set of one or more slides [[is]] comprising a subset of the second set of one  
14 or more slides, and (t<sub>1</sub> ≤ t<sub>3</sub> < t<sub>4</sub> ≤ t<sub>2</sub>);

15 display, in a first section of a third area of the GUI, at least one keyframe from the  
16 third set of one or more video keyframes based on the second lens emphasizing the portion of the  
17 first section of the second area in a first section of a third area of the GUI;

18 display, in a second section of the third area of the GUI, the text information  
19 corresponding to the information of the first type occurring between t<sub>3</sub> and t<sub>4</sub> based on the  
20 second lens emphasizing the portion of the second section of the second area in a second section  
21 of the third area of the GUI; and

22 display, in a third section of the third area of the GUI, at least one slide from the  
23 third set of one or more slides based on the second lens emphasizing the portion of the third  
24 section of the second area in a third section of the third area of the GUI.

1 110. (Currently amended) The system of claim 103 wherein the multimedia  
2 information stored [[by]] in the multimedia document further comprises whiteboard images  
3 information, and wherein the processor is operative with the computer program to:

4 display, in a third section of the first area of the GUI, a first set of one or more  
5 whiteboard images extracted from the whiteboard images information occurring between t<sub>8</sub> and  
6 t<sub>9</sub>, wherein the first lens emphasizes a portion of the third section of the first area comprising a  
7 second set of one or more whiteboard images extracted from the whiteboard images information

8 occurring between  $t_1$  and  $t_2$ , the second set of one or more whiteboard images [[is]] comprising a  
9 subset of the first set of one or more whiteboard images; and  
10 display, in a third section of the second area of the GUI, the second set of one or  
11 more whiteboard images based on the first lens emphasizing the portion of the third section of  
12 the first area in a third section of the second area of the GUI.

1 111. (Currently amended) The system of claim 110 wherein the processor is  
2 operative with the computer program to:

3 display a second lens positionable over a plurality of portions of the second area  
4 of the GUI, the second lens emphasizing a portion of the first section of the second area, a  
5 portion of the second section of the second area, and a portion of the third section of the second  
6 area, the emphasized portion of the first section of the second area comprising a third set of one  
7 or more video keyframes extracted from the video information occurring between a third time  
8 ( $t_3$ ) and a fourth time ( $t_4$ ), the emphasized portion of the second section of the second area  
9 comprising text information corresponding to information of the first type occurring between  $t_3$   
10 and  $t_4$ , the emphasized portion of the third section of the second area comprising a third set of  
11 one or more whiteboard images extracted from the whiteboard images information occurring  
12 between  $t_3$  and  $t_4$ , wherein the third set of one or more video keyframes [[is]] comprises a subset  
13 of the second set of one or more video keyframes, the third set of one or more whiteboard images  
14 [[is]] comprising a subset of the second set of one or more whiteboard images, and ( $t_1 \leq t_3 < t_4 \leq$   
15  $t_2$ );

16 display, in a first section of the third area of the GUI, at least one keyframe from  
17 the third set of one or more video keyframes based on the second lens emphasizing the portion of  
18 the first section of the second area in a first section of a third area of the GUI;

19 display, in a second section of the third area of the GUI, the text information  
20 corresponding to the information of the first type occurring between  $t_3$  and  $t_4$  based on the  
21 second lens emphasizing the portion of the second section of the second area in a second section  
22 of the third area of the GUI; and

23                   display, in a third section of the third area of the GUI, a whiteboard image[[s]]  
24                   from the third set of one or more whiteboard images based on the second lens emphasizing the  
25                   portion of the third section of the second area in a third section of the third area of the GUI.